Hackathon FAQ

1. <u>What are the next steps after registering for the Hackathon?</u>

We will review all applications after the close of the registration, following which we will notify the top 12 finalist teams and invite them to participate in the Crypto.com APAC Hackathon.

2. <u>I am not a student of the Melbourne Business School and the Singapore Management University. Can I still</u> <u>take part in the Hackathon?</u>

Yes, any individuals over the age of 18 and are not employees of Crypto.com and its affiliated companies are eligible to participate in the Hackathon. The individual must be a regular resident of the following countries to be eligible: Australia, Fiji, Hong Kong, India, Indonesia, Japan, Malaysia, Myanmar, New Zealand, Philippines, Singapore, South Korea, Sri Lanka, Thailand, Timor-Leste, and Vietnam.

3. <u>I am not based in Singapore for the duration of the Hackathon. Can I still take part?</u>

Yes, virtual participation is allowed for the Hackathon. However, at least 1 member of the finalist team should be physically present on Demo Day in Singapore for the finals. Up to 5 members of each of the top 12 finalist teams will also be given complimentary tickets to the Singapore FinTech Festival (worth SGD 1000 per ticket) to encourage them to be present during the Demo Day, which will be held during Singapore FinTech Festival.

4. <u>How big can teams be?</u>

Up to 5 pax per team. We encourage you to build a team with a diversity of skillsets and background, to increase your chance of building a great viable product at the end of the Hackathon.

5. I do not have experience in programming. Am I still able to take part in the hackathon?

Those without programming experience will still be able to take part in the hackathon as long as there are other members in the group that are proficient in programming and the team is able to produce the prototype (which includes executable prototype code in Github repository) by the submission deadline (9 November 2023).

6. Can I use the code that was previously written for the Hackathon?

You are allowed to use frameworks/libraries/open-source code in your projects provided that you credit your sources appropriately in your submission.

7. Are there any restrictions on platforms or programming languages?

Participants are free to use any platform or programming language that they are most comfortable with.

8. What should I build for the Hackathon?

Participants are encouraged to bring their brightest ideas on how to leverage AI and/or Web3 to solve one of the following problem statements:

a. How can we leverage AI and Web3 to improve learning outcomes in regions where there are high dropouts, poor enrolment rates, or where aspiring teachers lack the required qualifications to teach?

b. How can we leverage AI and Web3 to prevent financial losses due to digital scams?

c. How can we leverage AI and Web3 to increase employment opportunities for youth given that COVID-19 pandemic has disproportionately affected youth in labour markets?

d. How can we leverage AI and Web3 to prevent wildfires from happening?

e. How can we leverage AI and Web3 to accelerate the world's ESG journey to Net Zero (e.g. carbon credit)?